

Rules and Regulations 2011
Ramblers PRIME TIME League

National Federation rules will apply except for the differences listed below.

Team Play: You must rotate your players equally up until the last 2 minutes of the game, then you may sub freely.

GAME TIMING: There will be no 24 second shot clock. Two 20 minute halves with a running clock. In both halves the clock will begin stopping on all dead balls with two minutes to go. This format is designed to keep the games as realistic as possible while still maintaining the 1 hour game schedule. The League convenor has the option of changing the time for warm up and half time to get games caught up. Playing time is the key to our program. Warmup time will begin on the hour or as close to it as possible for no more than 5 minutes.

OVERTIME: There will be a 2 minute overtime in all games ending in a tie, with one time out per team with no carry overs. A jump ball will start each overtime period.

Sudden death determines the outcome of the second O.T. However, during the playoff tournament there will be no sudden death overtime. There will be 2 min. O.T.s until there is a winner.

Fouls: Each player is allowed 5, shooting 1 & 1 on the 7th team foul, two shots on the 10th team foul and above. Teams will be required to hustle to the free throw line at all times. Team delays, including substitutions, will result in a warning, then a technical may be awarded.

Technical Fouls: of any sort will not be shot; 2 points will be awarded to the other team plus the ball at half court. A second technical or ejection during a game, and the player/coach/fan is out of the gym for the remainder of the game and will be suspended for the following game. Fighting, abusive language, trash talk, taunting, and other abusive activities by players, coaches or fans will not be tolerated. They will be removed from the gym and the league with no money refunded.

Time Outs: Two thirty second time outs per half with no carry overs. Plan ahead and hustle in and out.

Awards will be given in the following categories

- *Winning the playoffs
- *League MVP
- *Rookie of the Year
- *Most Improved
- *5 First Team All-Stars

Game Equipment: Players will need to bring their own practice balls. Please clean the bench area after each game.

Each player must have their full uniform in order to participate.

Jerseys must be tucked in and shorts are to be pulled up to the waist. **NO SAGGING!** No jewelry of any kind can be worn and **NO** taping them. This includes medical alert bracelets and new pierced earrings.